Dead-Water Phenomenon

Result

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Introduction

Dead-Water Phenomenon

In the past, the dead-water phenomenon is well-What is sailors. dead-waterknown for phenomenon? Because of the different salinity in two layers, it make a interface between them.

When a boat exists on a interface, it may feel an extra drag because the internal wave is generated between layers.





Froude number(Fr)



- > Oil depth is fixed in 2.2 cm
- \succ When the phenomenon occurs, there's a significant sink in velocity curve.
- \succ Phenomenon happens in the range of Fr ~ 0.2 to



Field

Here, we observe the velocity of fluid under the boat when time goes. When the boat moves slower, it get a drag force which is produced by the flow under the boat.

Change depth of oil



- Change oil depth with fixed Fr around 0.25
- \succ When oil depth is above 2.5cm, the phenomenon is so weak. Soo ---- Significant data 3.5 cm/s





Initial situation



Gradient of pressure

 $F_r = V_{boat} / V_{wave}$

Original shape of wave



 \succ The boat starts moving, which extrudes the oil, and creates the internal wave.



 \succ The wave approaches to the bottom of boat owing to the gradient of pressure.



- \succ The difference of two conditions.
- \succ If phenomenon happens, the distribution of velocity has two peaks. Reference

M. J. Mercier1,*, R. Vasseur1,**, and T. Dauxois1:Resurrecting dead-water phenomenon, 2011



- \succ To make up the vacancy behind internal wave , the countercurrent of oil through the bottom of boat, which makes the boat decelerate.
- \succ The amplitude of wave becomes smaller.

Conclusion

1. In our system, the dead-water phenomenon happens in $Fr \sim 0.2$ to 0.27.

2. Thin oil layer improves the dead-water phenomenon happens. 3. The oil pass through the button of the boat makes our boat decelerate, and it is the origin of the dead water phenomenon.